## Esher Church School - Progression of skills in Art

| EYFS | Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function <br> Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories <br> Be introduced to different media and how to use tools safely to create different pieces <br> Be inspired by games and activities to create different props susch as hats, shields, books. Experiment with paints and colour mixing |  |  |  |  |  |
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|  | YEAR 1 | YEAR 2 | YEAR 3 | YEAR 4 | YEAR 5 | YEAR 6 |
| Drawing | *To mark make using different media including pencil, colouring pencil and felt tip pens, poster paint. <br> *To produce a range of patterns and textures. <br> *Introduce the sketchbook to keep all of my ideas in. <br> *Colour neatly following the lines <br> *Observe, draw and create a range of lines, shapes, textures and patterns. | *To begin to control different types of marks made with a range of different media including: pencil, colouring pencil and felt tip pens, oil pastels and water colour. <br> *Observe and draw patterns in nature and landscape. <br> *Continue with the sketch book beginning to develop skills within it. <br> *Look at different colours related to feelings and emotions. <br> *Begin to look at scale in pictures, having a background, middle ground and foreground. | *Begin to develop ideas further within sketchbooks, planning, refining as necessary. <br> *Further develop observational drawing in nature, including more shading, tones and drawing in a larger scale. <br> *Introduce graded pencils hard and soft. <br> *Continue refining mark making skills using other media including introducing: graphite, chalk pastels and metallic pens. | *Develop ideas through the sketchbook collecting, developing, reviewing and revisiting ideas. <br> *Begin adding simple annotations to sketches to explain some ideas and evaluate my own work. <br> *Investigate patterns in the environment <br> *Begin to have an awareness of objects having a third dimension and start to draw objects in 3D <br> *Drawing figures in movement. <br> *Draw for a sustained period of time at an appropriate level. | *Continue to develop ideas through the sketchbook collecting, developing, reviewing and revisiting ideas. <br> *Add more detailed annotations to sketches to explain some ideas. <br> *Use and understand different grades of pencils to show line, tone and texture. <br> *Evaluate and analyse different creative works, styles and techniques. <br> *Draw for a sustained period of time at an appropriate level. | *Extend the use of sketchbooks, developing, collecting, reviewing and revisiting ideas drawing still life using different tones. <br> *Develop confidence using a variety of drawing mediums <br> *Begin drawing from description and using the grid method to scale up drawings. <br> *Experiment with use of lines for simple graphic logos and designs. <br> *Draw for a sustained period of time at an appropriate level. |


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| Painting | *Continue to develop housekeeping from EYFS for painting activities by wearing aprons, placing paintings on the drying rack and washing brushes. <br> *Explore making marks with the paints and begin to develop control with the paint and brushes. <br> *Explore working with paint on different surfaces including paper and clay. <br> *Experiment by mixing poster paints to create secondary colours. <br> *Adding white to create different tints of the same colour. <br> *Look at famous painters and create a painting inspired by their work. | *Experience painting and using different size paintbrushes to develop brush control. <br> *Begin to use other types of paint, introducing watercolour. <br> *Use different warm and cool colours to creating moods and feelings. <br> *Further explore the use of tone and shade and apply this to their paintings <br> *Explain ideas of how different artists have used colour, pattern and shape. <br> *Create a background using a colour wash | *Develop mixing colour skills using water colour with increasing confidence through the sketchbook. <br> *Develop painting effects using a variety of brush sizes. <br> *Introduce tertiary colours through a colour wheel <br> *Develop vocabulary when looking at others work such as colours and texture. <br> *Look at different artists and identify the different techniques they use in their paintings. | *Continue to record ideas and practice painting skills and techniques in the sketchbook. <br> *Be able to mix tertiary colours. <br> *Compare and contrast paintings with separate moods. <br> *Experiment with different painting styles inspired by artists. | *Continue to record ideas and practice painting skills and techniques in the sketchbook, developing paint control and improving technique. <br> *Experiment with different effects and confidently control the type of marks made. <br> *Understand what complementary and contrasting colours are through the colour wheel. <br> *Begin to develop their own style. <br> *Develop vocabulary describing others work such as tones. <br> *Experiment with different painting styles inspired by artists. | *Continue to record ideas and practice painting skills and techniques in the sketchbook, developing paint control and improving technique. <br> *Make individual choices about their style and choice of media, explaining why they have chosen it. <br> *Listen to feedback from others to develop and further improve their work. |


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| 3D work | *Continue manipulating and making objects out of Playdough in a variety of ways such as pinching and rolling. <br> *Create 3D sculptures using nature. <br> *Create a small 3D model out of clay by molding one piece of clay adding decorating by scoring e.g. pinch pot <br> *Use tools and equipment safely and correctly. | *Create a small 3D model out of clay and join at least 2 pieces together <br> *Begin to make 3D models using paper and cardboard by joining at least 2 pieces together - cardboard relief sculpture. <br> *Use tools and equipment safely and correctly independently. | *Use sketch books to plan and develop simple designs and ideas. <br> *Develop 3D skills by creating a small Paper Mache model - paper Mache Canopic Jar <br> *Using plasticine to create small items and a backdrop <br> *Be able to adapt and change work when necessary and explain why. | *Use sketch books to plan and develop simple designs and ideas. <br> *Experiment making models in a larger scale and with wires - Paper Mache food <br> *Gain more confidence in 3D art skills <br> *Be able to adapt and change work when necessary and explain why. | *Use sketch books to plan and develop simple designs and ideas, beginning to draw them in 3D. <br> *Look at historic art sculpture and create a piece inspired by this joining smaller pieces of clay together - <br> Greek sculpture - Chimera | *Use sketch books to plan and develop simple designs and ideas continuing to develop drawing them in 3D. <br> *Create large 3D cardboard props and resources for a use, designing, adapting and gathering resources independently - year 6 leavers assembly <br> *Design a Plasticine character and set and adapt it to create a Stop Motion animation <br> *Secure work to continue at a later point. |
| Collage | *Creating pictures using a variety of materials <br> *Finding particular colours in images and using these to create a collage - to hide an animal <br> *Creating a photo collage using the iPads and PicCollage | *Able to name a variety of different fabrics - science link <br> *Develop collage skills by overlapping and layering paper based on Matisse cut outs | *Word collage - Pop Art | *Collage using black paper and newspaper to create a skyline | *Magazine landscape looking at the colour and tone | *Using different pieces of images to create a surreal picture using scale |


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| Printing | *Take rubbings of nature e.g. leaves, bark to explore texture *Develop a simple pattern printing using objects from nature such as leaves | *Thumb prints to create animals and characters | *Explore printing using different materials e.g. press printing to create a pattern (wrapping paper) | *Use sketch book to plan and develop simple ideas and designs looking at the world around us *Explore a new printing technique such as relief printing | *Printing on fabric using foam stampers creating patterns | *Name/letter printing learning about reversing the letters to print correctly - logo print |
| Photography | *Taking photos on a tablet and creating a collage using Pic Collage. | *Look at photographs from a range of different times/eras - linked with their own time line and baby pictures - across generations. | *Look at a famous photographer. <br> *Using cameras to take photos framing something in the middle and present them on a PowerPoint presentation. | *Looks a close-up photos of patterns in nature. <br> Using cameras to take photos focusing on the patterns they can see around the school or guess the object. | *Photograph a background for a character in a story | *Taking multiple images and changing one small thing each time to recreate a Stop Motion Animation |
| Textiles | *Starting to identify form of textiles around them. <br> *Cutting out different shapes and materials using scissors e.g. paper, fabric. <br> *Using language related to texture and colour <br> *Create different textures and designs using simple techniques <br> - Paper weaving | *Begin to know the names of different fabrics and materials - science <br> *Discuss ways of joining fabrics together and glue them together with an opening to put things inside - stockings <br> *Further explore and create different textures and designs using simple techniques - paper plate and wool/ribbon weaving - African bowls | *Use sketch book to explore and develop thoughts and ideas. <br> *Develop skills in cutting and joining - such as sewing on a button - felt portrait (eyes and buttons) <br> *Able to use resources carefully and safely. | *Use sketch book to explore and develop thoughts and ideas. <br> *Joining two or three pieces of fabric together using a needle and thread - felt purse or needle book (leaf shape) <br> *Able to use resources carefully and safely. | *Continue to use sketch book to explore and develop thoughts and ideas. <br> *Learn about different kinds to stiches e.g. running stitch and cross stitch and use these in a design - bookmark <br> *Able to use resources carefully and safely. | *Continue to use sketch book to explore and develop thoughts and ideas. <br> *Confidently join fabrics using a range of different stitches and decorations such as sequins, buttons, applique to create something useful e.g. phone case <br> *Able to use resources carefully and safely. |


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| Artists and Designers | *To be introduced to Artists and use some of their ideas to create their own pieces of art work such as Andy Goldsworthy. <br> *Begin to talk about and describe different artist's work, what they like and dislike. | *Look at artist and designers' works and create a piece of art inspired by their work. <br> *Talk about the different techniques the artists have used <br> *Use some of an artists' techniques in their own work | *Look at artist and designers' works and create a piece of art inspired by their work. <br> *Describe the work of different artists. <br> *Discuss their own opinion about theirs and artists work. | *Look at artist works and create a piece of art inspired by their work. <br> *Describe the work of different artists. <br> *Compare different artists and say which they like best and which they like least. <br> *Discuss what message they think the artist is trying to get across in their work. <br> *Discuss why the art work has been given the title it has. | *Look at artist and designers' works and discuss in detail their different styles and techniques. <br> *Create a piece of art inspired by other artists and designers. <br> *Discuss how artists and designers work has influenced others. <br> *Discuss why the art work has been given the title it has and give ideas of what it could have been called instead. <br> *Discuss why the artist has used the different media and techniques they have used. | *Look at artist and designers' works and discuss in detail their different styles and techniques. <br> *Create a piece of art inspired by other artists and designers. <br> *Discuss how artists and designers work has influenced others. <br> *Discuss the theme or story behind a piece of work. <br> *Compare different pieces of art work and artists. How are they similar or different? |
| Evaluation | *Say what you like about their own and someone else's work | *Identify something that they would like to change and do differently next time. | *Discuss something that they have improved in their work. | *Evaluate the work of an artist and identify what they like and dislike about the piece. | *Explain why they like a specific feature of an artist's work or technique. | *To explain why they have chosen a particular technique, style or media in their own work and how it has turned out. |

