

	EYFS	*	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function
		*	Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories
		*	Be introduced to different media and how to use tools safely to create different pieces
		*	Be inspired by games and activities to create different props susch as hats, shields, books. Experiment with paints and colour mixing

	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Drawing	*To mark make using different media including pencil, colouring pencil and felt tip pens, poster paint. *To produce a range of patterns and textures. *Introduce the sketchbook to keep all of my ideas in. *Colour neatly following the lines *Observe, draw and create a range of lines, shapes, textures and patterns.	<ul> <li>*To begin to control different types of marks made with a range of different media including: pencil, colouring pencil and felt tip pens, oil pastels and water colour.</li> <li>*Observe and draw patterns in nature and landscape.</li> <li>*Continue with the sketch book beginning to develop skills within it.</li> <li>*Look at different colours related to feelings and emotions.</li> <li>*Begin to look at scale in pictures, having a background, middle ground and foreground.</li> </ul>	*Begin to develop ideas further within sketchbooks, planning, refining as necessary. *Further develop observational drawing in nature, including more shading, tones and drawing in a larger scale. *Introduce graded pencils hard and soft. *Continue refining mark making skills using other media including introducing: graphite, chalk pastels and metallic pens.	*Develop ideas through the sketchbook collecting, developing, reviewing and revisiting ideas. *Begin adding simple annotations to sketches to explain some ideas and evaluate my own work. *Investigate patterns in the environment *Begin to have an awareness of objects having a third dimension and start to draw objects in 3D *Drawing figures in movement. *Draw for a sustained period of time at an appropriate level.	*Continue to develop ideas through the sketchbook collecting, developing, reviewing and revisiting ideas. *Add more detailed annotations to sketches to explain some ideas. *Use and understand different grades of pencils to show line, tone and texture. *Evaluate and analyse different creative works, styles and techniques. *Draw for a sustained period of time at an appropriate level.	*Extend the use of sketchbooks, developing, collecting, reviewing and revisiting ideas drawing still life using different tones. *Develop confidence using a variety of drawing mediums *Begin drawing from description and using the grid method to scale up drawings. *Experiment with use of lines for simple graphic logos and designs. *Draw for a sustained period of time at an appropriate level.

	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Painting	<ul> <li>*Continue to develop housekeeping from EYFS for painting activities by wearing aprons, placing paintings on the drying rack and washing brushes.</li> <li>*Explore making marks with the paints and begin to develop control with the paint and brushes.</li> <li>*Explore working with paint on different surfaces including paper and clay.</li> <li>*Experiment by mixing poster paints to create secondary colours.</li> <li>*Adding white to create different tints of the same colour.</li> <li>*Look at famous painters and create a painting inspired by their work.</li> </ul>	<ul> <li>*Experience painting and using different size paintbrushes to develop brush control.</li> <li>*Begin to use other types of paint, introducing watercolour.</li> <li>*Use different warm and cool colours to creating moods and feelings.</li> <li>*Further explore the use of tone and shade and apply this to their paintings</li> <li>*Explain ideas of how different artists have used colour, pattern and shape.</li> <li>*Create a background using a colour wash</li> </ul>	*Develop mixing colour skills using water colour with increasing confidence through the sketchbook. *Develop painting effects using a variety of brush sizes. *Introduce tertiary colours through a colour wheel *Develop vocabulary when looking at others work such as colours and texture. *Look at different artists and identify the different techniques they use in their paintings.	<ul> <li>*Continue to record ideas and practice painting skills and techniques in the sketchbook.</li> <li>*Be able to mix tertiary colours.</li> <li>*Compare and contrast paintings with separate moods.</li> <li>*Experiment with different painting styles inspired by artists.</li> </ul>	*Continue to record ideas and practice painting skills and techniques in the sketchbook, developing paint control and improving technique. *Experiment with different effects and confidently control the type of marks made. *Understand what complementary and contrasting colours are - through the colour wheel. *Begin to develop their own style. *Develop vocabulary describing others work such as tones. *Experiment with different painting styles inspired by artists.	*Continue to record ideas and practice painting skills and techniques in the sketchbook, developing paint control and improving technique. *Make individual choices about their style and choice of media, explaining why they have chosen it. *Listen to feedback from others to develop and further improve their work.

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3D work	<ul> <li>*Continue manipulating and making objects out of Playdough in a variety of ways such as pinching and rolling.</li> <li>*Create 3D sculptures using nature.</li> <li>*Create a small 3D model out of clay by molding one piece of clay adding decorating by scoring e.g. pinch pot</li> <li>*Use tools and equipment safely and correctly.</li> </ul>	<ul> <li>*Create a small 3D model out of clay and join at least 2 pieces together</li> <li>*Begin to make 3D models using paper and cardboard by joining at least 2 pieces together – cardboard relief sculpture.</li> <li>*Use tools and equipment safely and correctly independently.</li> </ul>	<ul> <li>*Use sketch books to plan and develop simple designs and ideas.</li> <li>*Develop 3D skills by creating a small Paper Mache model – paper Mache Canopic Jar</li> <li>*Using plasticine to create small items and a backdrop</li> <li>*Be able to adapt and change work when necessary and explain why.</li> </ul>	*Use sketch books to plan and develop simple designs and ideas. *Experiment making models in a larger scale and with wires - Paper Mache food *Gain more confidence in 3D art skills *Be able to adapt and change work when necessary and explain why.	*Use sketch books to plan and develop simple designs and ideas, beginning to draw them in 3D. *Look at historic art sculpture and create a piece inspired by this joining smaller pieces of clay together - Greek sculpture - Chimera	*Use sketch books to plan and develop simple designs and ideas continuing to develop drawing them in 3D. *Create large 3D cardboard props and resources for a use, designing, adapting and gathering resources independently – year 6 leavers assembly *Design a Plasticine character and set and adapt it to create a Stop Motion animation *Secure work to continue at a later point.
Collage	*Creating pictures using a variety of materials *Finding particular colours in images and using these to create a collage - to hide an animal *Creating a photo collage using the iPads and PicCollage	*Able to name a variety of different fabrics – science link *Develop collage skills by overlapping and layering paper based on Matisse cut outs	*Word collage – Pop Art	*Collage using black paper and newspaper to create a skyline	*Magazine landscape looking at the colour and tone	*Using different pieces of images to create a surreal picture using scale

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Printing	*Take rubbings of nature e.g. leaves, bark to explore texture *Develop a simple pattern printing using objects from nature such as leaves	*Thumb prints to create animals and characters	*Explore printing using different materials e.g. press printing to create a pattern (wrapping paper)	*Use sketch book to plan and develop simple ideas and designs looking at the world around us *Explore a new printing technique such as relief printing	*Printing on fabric using foam stampers creating patterns	*Name/letter printing learning about reversing the letters to print correctly – logo print
Photography	*Taking photos on a tablet and creating a collage using Pic Collage.	*Look at photographs from a range of different times/eras – linked with their own time line and baby pictures – across generations.	*Look at a famous photographer. *Using cameras to take photos framing something in the middle and present them on a PowerPoint presentation.	*Looks a close-up photos of patterns in nature. Using cameras to take photos focusing on the patterns they can see around the school or guess the object.	*Photograph a background for a character in a story	*Taking multiple images and changing one small thing each time to recreate a Stop Motion Animation
Textiles	*Starting to identify form of textiles around them. *Cutting out different shapes and materials using scissors e.g. paper, fabric. *Using language related to texture and colour *Create different textures and designs using simple techniques - Paper weaving	*Begin to know the names of different fabrics and materials – science *Discuss ways of joining fabrics together and glue them together with an opening to put things inside - stockings *Further explore and create different textures and designs using simple techniques - paper plate and wool/ribbon weaving – African bowls	*Use sketch book to explore and develop thoughts and ideas. *Develop skills in cutting and joining – such as sewing on a button - felt portrait (eyes and buttons) *Able to use resources carefully and safely.	*Use sketch book to explore and develop thoughts and ideas. *Joining two or three pieces of fabric together using a needle and thread – felt purse or needle book (leaf shape) *Able to use resources carefully and safely.	*Continue to use sketch book to explore and develop thoughts and ideas. *Learn about different kinds to stiches e.g. running stitch and cross stitch and use these in a design - bookmark *Able to use resources carefully and safely.	*Continue to use sketch book to explore and develop thoughts and ideas. *Confidently join fabrics using a range of different stitches and decorations such as sequins, buttons, applique to create something useful e.g. phone case *Able to use resources carefully and safely.

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Artists and Designers	*To be introduced to Artists and use some of their ideas to create their own pieces of art work such as Andy Goldsworthy. *Begin to talk about and describe different artist's work, what they like and dislike.	*Look at artist and designers' works and create a piece of art inspired by their work. *Talk about the different techniques the artists have used *Use some of an artists' techniques in their own work	*Look at artist and designers' works and create a piece of art inspired by their work. *Describe the work of different artists. *Discuss their own opinion about theirs and artists work.	*Look at artist works and create a piece of art inspired by their work. *Describe the work of different artists. *Compare different artists and say which they like best and which they like least. *Discuss what message they think the artist is trying to get across in their work. *Discuss why the art work has been given the title it has.	*Look at artist and designers' works and discuss in detail their different styles and techniques. *Create a piece of art inspired by other artists and designers. *Discuss how artists and designers work has influenced others. *Discuss why the art work has been given the title it has and give ideas of what it could have been called instead. *Discuss why the artist has used the different media and techniques they have used.	*Look at artist and designers' works and discuss in detail their different styles and techniques. *Create a piece of art inspired by other artists and designers. *Discuss how artists and designers work has influenced others. *Discuss the theme or story behind a piece of work. *Compare different pieces of art work and artists. How are they similar or different?
Evaluation	*Say what you like about their own and someone else's work	*Identify something that they would like to change and do differently next time.	*Discuss something that they have improved in their work.	*Evaluate the work of an artist and identify what they like and dislike about the piece.	*Explain why they like a specific feature of an artist's work or technique.	*To explain why they have chosen a particular technique, style or media in their own work and how it has turned out.