

Ready to Launch...

From a poster of real

and fictional characters and people; Can you

decide if they are real

super-







Are you a Home Explorer?

- Make a Superhero information poster
- Read a Superhero magazine
- Make a mask and cape
- Make Superhero puppets
- Write a Superhero story or comic

Wow moments



- Bringing in a bear from home
- Designing and making accessories for your bear
- Superhero Showcase with • families
- Recognising that we are all Superheroes with exceptional qualities





Time to **celebrate!**

evaluation stages.

Superhero Showcase! To share our accessorised Superhero toys with our families. To talk them through the planning, making and

What makes a good superhero?

Expert knowledge:

- Superheroes are real and do not have to be fictional
 - We all have superhero qualities

English:

- Write simple recounts based on children's own experiences
- Compare narratives; make puppets to retell stories
- Predict the ending of a story
- Create a character description using adjectives
- Write a letter
- Look at the structure of a story

Science:

- Learn about ourselves, our body, how we grow
- Explore the 5 senses; see, hear, smell, touch, taste
- Describe, identify and compare a variety of common animals

RE:

- Consider who Jesus is
- Discover what makes Jesus special
- Learn about the miracles of Jesus
- Understand that Jesus can help us make good choices

D & T:

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- Explore and evaluate a range of existing products
 - Design, make and evaluate a functional appealing accessory for a Superbear
- Select from and use a range of materials

What makes a good superhero?

Maths:

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- Recognise and write numbers
- Order numbers
- Look at number facts e.g. number bonds to 10
- Simple addition and subtraction
- Length using language tall, short, taller, shorter etc
- Days of the week
- Months of the year
- Problem solving

Computing:

 Use bee bots to create simple coding patterns

PSHCE:

- Consider the characteristics of superheros and what makes you super
- To know who is in your family and that families are different and that's ok
 - Use stories to help us make problems approachable and solvable
 - The Worryasaurus by R. Bright and C. Chatterton; What do we do if we have worries and who can help us?

PE:

- Develop skills relating to direction, distance and space
- Refine the manipulation component of the popular sports.
- Develop team and partner work
- Develop decision-making in a game situation
- Play small-sided sport games in a competitive environment
- Develop water confidence